

## Re: PIC Assembler.

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*Source:* <http://sci.tech-archive.net/Archive/sci.electronics.basics/2007-10/msg01064.html>

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- *From:* "ian field" <[dai.ode@xxxxxxxxxxxxx](mailto:dai.ode@xxxxxxxxxxxxx)>
  - *Date:* Sat, 27 Oct 2007 14:39:36 GMT
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"Tom2000" <[abuse@xxxxxxxxxxxxx](mailto:abuse@xxxxxxxxxxxxx)> wrote in message  
[news:9oe6i3tsp6u12c7a8v809v8kvvgg26aqjhg@xxxxxxxxxxxxx](mailto:news:9oe6i3tsp6u12c7a8v809v8kvvgg26aqjhg@xxxxxxxxxxxxx)

On Fri, 26 Oct 2007 15:10:59 GMT, "ian field" <[dai.ode@xxxxxxxxxxxxx](mailto:dai.ode@xxxxxxxxxxxxx)>  
wrote:

To repeat an earlier question – would I find an earlier version of MPLAB easier to get started, or would I seriously disadvantage myself by denying myself of the advanced features of newer versions?

It seems a lot of people prefer to use a stand alone text editor, I'd welcome any advice as to which choice to make.

While you're in the learning process, use MPLAB exclusively. And, for that matter, the latest version.

If you screw around with oddball tools and toolchains, you're going to spin yourself in circles, shooting at multiple moving targets, and you'll never get anything done.

Anything else at this stage of your learning is just absolutely crazy.

Tom

Thanks, is there a C compiler that integrates into that?