

# Re: Come Cross Test Circuit Theory in Simulation, Over Unity Circuit

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  - *Date:* Fri, 15 Feb 2008 00:54:46 -0800 (PST)
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Somewhere you guys missed the point.

Any piece of wire can be replaced by plasma. So, if there 2KW here or there and a piece of wire completes the circuit, a plasma could replace it. Sure, that energy is there and bucking around and hardly anything you can tap into, in most cases. But, a plasma when it's hot enough, will conduct as well or better than a piece of wire. The whole trick is keeping the plasma hot enough between cycles, and the only real way to that in the radio frequency ranges, around 1MHz and up.

One guy looked at the simulation models, and he gave a confused answer. I went to college too, and I got ahead, and then I would fall behind and then catch right up again. Here's what happened, I kept running simulations of this circuit, then bringing in hand wound toroids and other coils to duplicate the simulations and see if I was in reality. The power is there, and yes I've loaded it up and found out things about transformers that I never knew, until then. What I learned was not in the books. The circuit is connected from component to component by wire. Between any coil and capacitor in parallel, replace 1 piece of wire with a plasma tube and you can have 13KW of heat. I updated that zip file name Proof.zip and there's a circuit that achieves 13KW from I think it was 30W, and if you ignite a plasma, it's all usable as heat.

Some parts of the circuit consists of parts you cannot buy but must construct yourself. Otherwise, there is no power to use.

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