

Re: Sort of Gray code to binary converter

Source: <http://sci.tech--archive.net/Archive/sci.electronics.design/2005-12/msg02334.html>

- *From:* kensmith@xxxxxxxxxxxxxxxx (Ken Smith)
 - *Date:* Wed, 14 Dec 2005 01:38:43 +0000 (UTC)
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In article <f0eup196ccdkb7r7l2l9qd76tpckbovtus@xxxxxxx>, John Larkin <jjlarkin@xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx> wrote:
[...]
>>At least with a PIC there are only 35 instructions to remember and only
>>one register to worry about.
>
>It's really just a PDP-8.

No, a PDP-8 had a 12 bit ALU.

It also didn't have a stack. The call and return worked by storing the return address in the first location of the subroutine.

It also didn't subtract.

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kensmith@xxxxxxxxx forging knowledge

• **References:**

- ◆ **[Sort of Gray code to binary converter](#)**
 ◇ *From:* John B
- ◆ **[Re: Sort of Gray code to binary converter](#)**
 ◇ *From:* Paul Burke
- ◆ **[Re: Sort of Gray code to binary converter](#)**
 ◇ *From:* John B
- ◆ **[Re: Sort of Gray code to binary converter](#)**
 ◇ *From:* John Larkin

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