

Re: Computer programmers' habits in electronics

Also, this seems a good time to discuss the read-mostly intent of Ada's more verbose coding style, versus the (alleged) "write-only" brevity of some other languages. For example, I would likely write the above function in C++ as a one liner:

```
bool IsEven(unsigned val)
{
    return 0 == val % 2;
}
```

Bit-operation equivalence aside, what are your thoughts on the readability of both versions, in context of both a large application and just this one simple function in isolation?

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