

Re: For the Windoze haters – VS2005

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Your post screams for a top–posted response.

This crap doesn't belong on this board

Don

On 2/6/06 2:50 AM, in article gv8eu1d8192ssm4mrc3m44fae7bf8tcn1c@xxxxxxx, "The Real Andy" <will_get_back_to_you_on_This@> wrote:

Whilst I know most Engineers avoid MS, I have just started writing some trial software using Visual Studio 2005 and I have to say that So far I am really impressed. Until today, my only introduction to 2005 was what has been spoken at the limited number of MS events I have attended, and the fact that I installed one of the beta versions (never used). Today I installed the release version of VS2005.

Well, I must say that the install process had me cursing. MS really fucked this one I thought, but only if you were stupid enough to install the pre–release beta, which I did. However, a google, and three links later + a download from MS solved all pre–release beta uninstall greif.

Anyhow, I had heard some rumours that MS had consulted developers about what they want this time round, and after having used many dev environments (many OS, many platforms and embedded) I would have to say MS have pulled out all the stops this time and produced probably one of the best dev tools I have ever used.

Now within the standard 8 hours (including beer time) I have for the first time produced a GUI that even the GUI developers were impressed by (of course not a fully functioning app), and I am not a GUI developer. Whilst all controls are relatively basic, all are easy to derive from. The help is second to none, and google provides a plethora of examples. Whilst I am not overly familiar with c# (I am a c++ programmer) I can honestly say that it did not take long to pick up. What amazed me the most, is how quickly you can throw together a very professional looking app.

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I think when it comes to productivity, MS is going to be very hard to beat. This is probably what struck me most about VS2005.

However, after all the praise, it will be interesting to see what time will show when it comes to reliability, support, application performance ect. Whilst a single day of play will not reveal its full capabilities and pitfalls, i am fairly sure that it will be a good product.

Having come from an engineering background, and knowing how much enginers despise windows (i was like that once) I recommend having a look at the trial.

Disclaimer: Before everyone starts flaming me about being pro MS, I still currently develop on embedded Linux apps as well as various other embedded platforms. When it comes to choosing OS and platform my foremost consideration is time to market and cost, as well as audience. So naturally MS always plays a significant part in my work, considering that probably 90% of my audience are windows users.