

Re: a dozen cpu's on a chip

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- *From:* John Larkin <jlarkin@xx>
  - *Date:* Sat, 17 May 2008 13:33:57 -0700
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On Sat, 17 May 2008 13:24:00 -0700, Archimedes' Lever  
<OneBigLever@xxxxxxxxxxxxxxxxxxxx> wrote:

On Sat, 17 May 2008 09:43:17 GMT, Jan Panteltje  
<pNaonStpealmtje@xxxxxxxxxx> wrote:

See links above.

Those are more than 2 years old, dipshit.

IBM has blades that are DUAL Cell powered. It is a product, and you can bet that despite the article claiming that it is the "same" as what is in the PS3, it is not. It has ALL of it SBEs functional and in use. That is a tighter testing spec than the cell dice that are considered "good" for a PS3.

Any idea of what the various processors would typically do on a blade?

John

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