

Re: Learn Japanese RPG – Released

Source: <http://sci.tech-archive.net/Archive/sci.lang.japan/2005-02/0872.html>

From: Hello Sadness (*username_at_domain.com*)

Date: 02/22/05

Date: Tue, 22 Feb 2005 03:51:32 GMT

"Jimmy Makaroff" <jimmy@nospam.nospam> wrote in message
news:UWISd.451471\$81.387791@pd7tw1no...

> *Hello Sadness wrote:*

>> *"Paul Blay" <ranma@saotome.demon.co.uk> ditulis dalam berita*

>> *pesan:cvap10\$e8o\$1\$830fa7b3@news.demon.co.uk...*

>>

>>> *"Jimmy Makaroff" wrote ...*

>>>>

>>>> *Hello Sadness wrote:*

>>>>>

>>>>> *I'm not sure what you're referring to.*

>>>>>>

>>>>>> *Since you appear to have replaced that particular screenshot, here is a*

>>>>>> *link to a copy of your original. I'll take it down when this thread*

>>>>>> *dies out.*

>>>>>>>

>>>>>>> *http://ironimage.com/screenshot_00.png*

>>>>>>>>

>>>>>>>> *You can claim that I generated this image myself, if you like.*

>>>>>>>>>

>>>>>>>>> *For the (Google groups) record – that was the screen shot when I looked*

>>>>>>>>>>

>>>>>>>>>> *his site as well.*

>>>>>>>>>>>

>>>>>>>>>>> *Your reasons for replacing that particular screenshot are left as a*

>>>>>>>>>>>> *exercise for the reader. Assuming, of course, that it was actually a*

>>>>>>>>>>>> *screenshot of your game, and not simply a modified screenshot of lnj's*

>>>>>>>>>>>> *game which you used for promotional purposes during early development.*

>>>>>>>>>>>>>

>>>>>>>>>>>>> *I'm leaning towards that as an explanation (the 'modified screenshot'*

>>>>>>>>>>>>>>

>>>>>>>>>>>>>> *bit).*

>>>>>>>>>>>>>>> *Still a silly thing to do – but if he'd actually 'fessed up it would have*

>>>>>>>>>>>>>>>> *made a better impression on me. Put off by the screen shot I didn't*

>>>>>>>>>>>>>>>> *bother to actually download the game so I had no idea it was anything*

>>>>>>>>>>>>>>>>>

>>>>>>>>>>>>>>>>> *other*

>>>>>>>>>>>>>>>>>>

>>>>>>>>>>>>>>>>>> *than as shown.*

>>>>>>>>>>>>>>>>>>>

>>
>> *So instead of trying to confirm anything, you posted "... I really don't*
>> *know what to say to that. ^-;" and other negative comments? ;)*
>>
>
> *Curious that you would construe that comment as negative.*
>
>>
>> *(And they didn't judge it based on one image that's hosted on another*
>> *server and is not even part of the game:*
>> http://ironmage.com/screenshot_00.png)
>
> *I would like to remind you that your website was the original source of*
> *that image. I only posted it after you removed it from your website and*
> *denied that it existed to begin with. As to it not being part of the*
> *game, that reraises the question as to why you should have posted it as a*
> *screenshot.*

http://ironmage.com/screenshot_00.png

Okay, let's assume that this screenshot that has been uploaded by *you*
to *your* web-space (and is not from my game or currently part of my site)
is an edited version of an LRNJ screen-shot. So? :)

It seems you're desperately trying to make a point... but I don't know what
that point is, or how it relates to my game. Perhaps you could explain in
greater detail :) Thanks!

(It must be an extremely important point for you to be so determined to post
about it.)

> *Jimmy*