

Re: Fitting One Curve Between 2 Others

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In article <1166137856.280182.244850@xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx>, "Bret Cahill" <BretCahill@xxxxxxx> writes:

One sinusoidal curve is a distance h above another. I need to fit a third discontinuous curve consisting of straight line segments between the first two curves that will minimize the difference in slopes between the line segments and the first two curves at the contact points.

The amplitudes can be anything less than $3h$ and the frequencies of the first two curves some integer ratio of each other up to 3. There are no phase angle restrictions.

I need to get pointed in the right direction.

Bret Cahill

your question makes little sense if you don't restrict the number of line segments.
(otherwise take the piecewise linear continuous interpolant of the upper curve where it is concave and the piecewise linear continuous of the lower function there this is convex, then you can make the error in the slopes arbitrarily small, if the pieces are sufficiently short, without violating the side conditions)

also the fact that these are sinusoidal functions does little help with phase angles can be different, since you know nothing then about the positions of the maxima and minima.

with amplitudes of height $3h$ and a curve distance of h (i guess you mean

$f_1(x) - f_2(x) \geq h$ for all x ??

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) the two curves could even overlap, hence also this must be better specified.
in principle you have a semiinfinite optimization problem, if you restrict the number of line segments. if the positions of the links is open, this will be a very hard problem, but solvable with some powerful code.

with a finite number of segments given, say N , you can position the links (resp. jumps) at positions x_i $i=1, \dots, N-1$.

you characterize each segment as

$$a(i) + b(i) * (x - x_i) \text{ for } x_i \leq x \leq x_{i+1}$$

with slope $b(i)$ and write down the error criterion immediately.

with some calculus you might be able to express directly the condition

$$f_1(x) \geq a(i) + b(i) * (x - x_i) \geq f_2(x) \text{ for } x_i \leq x \leq x_{i+1}$$

as a finite set of conditions on $a(i)$ and $b(i)$, all depending on the positions x_i and x_{i+1} of course.

then it remains to set up the error criterion:

minimize the maximum abs deviation of the slopes

the sum of abs deviations of the slopes

the sum of squares of deviations ...

depending on this you will get different (nonlinear) optimization problems
make smooth or unsmooth. depending on these properties you then can decide
which of the many optimization methods you might use here

hth

peter

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