

## Re: JSH: Move over reality TV

**Source:** <http://sci.tech-archive.net/Archive/sci.math/2005-03/7553.html>

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*jstevh\_at\_msn.com*

**Date:** 03/22/05

Date: 21 Mar 2005 17:33:26 -0800

C. Bond wrote:

> *jstevh@msn.com* wrote:

>

> > *And I like to give people ways to test whether or not what I'm saying*

> > *is true, so I'll take this moment to add that I have an \*applet\* that*

> > *you can run for yourself to count primes at my new Yahoo! Group:*

>

> > <http://groups.yahoo.com/group/myprimecounting/>

> >

> > *Then you can see for yourself how fast it is.*

> >

> > *James Harris*

>

> *An even better way is to compile the C code version you posted some time*

> *back. Then compare the results with those of another method compiled under*

> *the same platform. Naturally, I did this and your method sank miserably*

> *compared to mine.*

>

I never posted a C code version of the sieve form.

The C code I used to post was actually mostly written by a mathematician colleague of Odlyzko. Actually he basically wrote it all, and I only modified it slightly, and didn't mention his name, as I figured he didn't want to be associated with my work on Usenet!

I think someone did re-write my PrimeCountH.java program in C++, but I'm not sure. If they did it should be posted somewhere.

If you tested that against some other method, I'd find that interesting, so please elaborate.

James Harris

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