

## Re: exponential equation with constant

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- *From:* "Randy Poe" <[poespam-trap@xxxxxxxxxx](mailto:poespam-trap@xxxxxxxxxx)>
  - *Date:* 2 Jun 2005 13:45:20 -0700
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achava@xxxxxxxxxxxx wrote:

- > Let's see. Using your trick of letting  $y = \exp(-ct)$ , assuming  $c \neq 0$ ,
- > yields
- >
- >  $b \cdot (y^{(d/c)}) + a \cdot y - 1 = 0$ .
- >
- > The means of solution will now depend on the nature of  $d/c$ . If it
- > happens to be 2, you have a quadratic equation and are good to go. If
- > it is 3 or 4 there are exact solutions. Otherwise you need, not a
- > computer simulation, but an iterative algorithm that will solve the
- > equation. These should be pretty easy to come up with, or else you
- > could just use the good old Newton-Raphson.

You could also use Newton-Raphson on the original:

$$f(t) = 1 - b \cdot \exp(-dt) - a \cdot \exp(-ct)$$
$$f'(t) = 1 + bd \cdot \exp(-dt) + ac \cdot \exp(-ct)$$

$$\text{Iteration: } t = t - f(t)/f'(t)$$

Here's a numerical experiment starting at  $t=1$  using that iteration rule:

t =  
0  
t =  
3.999200159968006e-04  
t =  
6.304508579213751e-04  
t =  
6.899299967322885e-04  
t =  
6.931364420750211e-04  
t =  
6.931471733098213e-04  
t =  
6.931471805551151e-04

– Randy

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- **References:**

- ◆ **[exponential equation with constant](#)**

- ◆ *From:* quiasmox

- ◆ **[Re: exponential equation with constant](#)**

- ◆ *From:* achava

- Prev by Date: **[Re: CANTOR's theorem](#)**

- Next by Date: **[Re: Cantor and the binary tree](#)**

- Previous by thread: **[Re: exponential equation with constant](#)**

- Next by thread: **[Re: exponential equation with constant](#)**

- Index(es):

- ◆ **[Date](#)**

- ◆ **[Thread](#)**