

Re: The brain is like a surface – a hypersurface – a maximum hypersurface.

## Re: The brain is like a surface – a hypersurface – a maximum hypersurface.

---

*Source:* <http://sci.tech-archive.net/Archive/sci.math/2005-06/msg03188.html>

---

- *From:* [ianparker2@xxxxxxxxxx](mailto:ianparker2@xxxxxxxxxx)
  - *Date:* 19 Jun 2005 04:47:46 -0700
- 

Anything that makes decisions is technically a computer. This may be slightly pedantic. A parallel machine can easily be implemented serially.

Are you proposing to use this as a serious route to AI. If I understand this correctly you are saying that if we took a concept we could assign to it a 7 number address. It would be quite easy in Oracle or some other database to have 7 key fields. Thus whenever a concept was input it would then have a list of all the neighbouring concepts. Could this be used for translation. The word lock can be a verb or a noun. If a noun it represents 2 concepts "cerradura" and "ecclusia". If you looked up both concepts in a database could you tell by looking at the nearest neighbours which concept was which. You will have the other words in the text.

This would be interesting to do. I don't know how it would turn out.

.

---

- *Follow-Ups:*
  - ◆ ***Re: The brain is like a surface – a hypersurface – a maximum hypersurface.***
    - ◇ *From:* Mindpixel
- *References:*
  - ◆ ***The brain is like a surface – a hypersurface – a maximum hypersurface.***
    - ◇ *From:* Mindpixel
- Prev by Date: ***Re: roots of polynomials on a field***
- Next by Date: ***Groups defined by as simple as possible rules... as computer strings?***
- Previous by thread: ***The brain is like a surface – a hypersurface – a maximum hypersurface.***
- Next by thread: ***Re: The brain is like a surface – a hypersurface – a maximum hypersurface.***
- Index(es):
  - ◆ ***Date***
  - ◆ ***Thread***