

Re: infinity

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- *From:* Tony Orlow <aeo6@xxxxxxxxxxxx>
 - *Date:* Thu, 20 Oct 2005 12:33:48 -0400
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Virgil said:

> In article <MPG.1dc05554d78c02f798a4ec@xxxxxxxxxxxxxxxxxxxxxxxxxxxx>,
> Tony Orlow <aeo6@xxxxxxxxxxxx> wrote:
>
>> Virgil said:
>>> In article <MPG.1dbefa3f98322bc798a4ce@xxxxxxxxxxxxxxxxxxxxxxxxxxxx>,
>>> Tony Orlow <aeo6@xxxxxxxxxxxx> wrote:
>>>>
>>>> Virgil said:
>>>>> In article <MPG.1dbdd071596c8b3798a4be@xxxxxxxxxxxxxxxxxxxxxxxxxxxx>,
>>>>> Tony Orlow <aeo6@xxxxxxxxxxxx> wrote:
>>>>>>
>>>>>> It has some interesting implications, even if mostly of a
>>>>>> philosophical nature. It does exactly mirror the 2's complement
>>>>>> system, in the limit as the number of bits goes to oo. Now, doesn't
>>>>>> the addition of the imaginary dimension, also circular, create a
>>>>>> toroidal topology, rather than spherical?
>>>>>>
>>>>>> Not with a one-point compactification. If TO knew a bit more about
>>>>>> mathematics, before setting himself up as genius mathematician, he
>>>>>> would
>>>>>> fall flat on his face less often.
>>>>>>
>>>>>> A one-point compactification as in both axes meeting in more than one
>>>>>> location?
>>>>>>
>>>>>>
>>>> As in all axes and both ends of each axis all meeting in one single
>>>> point. It is topologically quite sound. That TO does not understand it,
>>>> is in no way a drawback to its validity.
>>>>
>>>>
>>>> But it is topologically different from flat space, whereas toroidal surfaces
>>>> are homeomorphic to flat space curved on itself.
>>>>
>>>> A spherical surface with one point deleted is homeomorphic the
>>>> Cartesian plane.
>>>>
>>>>

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> In other words, a toroidal
>> surface can be unrolled into a rectangle, and the independence of the
>> dimensions within that surface is preserved. On a spherical surface, the
>> dimensions which are at one point orthogonal are at another point parallel. At
>> least, I understand that much of it, which Virgil seems not to.
>
> There is no particular virtue in preserving an arbitrarily imposed
> system of coordinates in relating one surface to another. If the two
> surfaces are homeomorphic, that is enough, but the plane and the torus
> are not. The plane and the punctured sphere are.
>>>
>>>> That causes points opposite the origin, where the axes again meet, to
>>>> simultaneously have x and y values of both 0 and ∞ . It doesn't work, if
>>>> that's
>>>> what you mean. If not, explain. A sphere is topologically different than
>>>> a
>>>> torus.
>>>
>>> The one point compactification is much more geometrically obvious for a
>>> plane than a toroidal compactification:
>>>
>>> The geometry is simple, and corresponds to an actual mapmaking technique:
>>>
>>> Put a sphere tangentially on top of a horizontal plane in a 3D space,
>>> and consider lines through the topmost point of the sphere intersecting
>>> the sphere in a second point and intersecting the plane in a point.
>>> Match the second point on the sphere with point on the plane and vice
>>> versa to get a bijection between the sphere less its topmost point and
>>> the plane. Then every point on the plane matches a point on the sphere
>>> and every point except the topmost one on the sphere matches a point on
>>> the plane.
>
>> Yes, the topmost point maps to an infinite circle.
>
> The topmost point does not "map" to anything.
>
>
>>>
>>> Open sets in the plane map to open sets in the deleted sphere and closed
>>> sets map to closed sets and the reverse, so the bijection is bicontinuous
>> Sure, you can create a bijection there, but it is rather a warped mapping,
>> don't you think?
>
> Any mapping of the plane to any finite surface is warped.
>>>
>>>> And the topmost point of the sphere becomes the one point
>>>> compactification, as the completed sphere is compact.
>
> For The sphere there is only one anomalous point, on the torus, there
> are two anomalous "circumferences" and their point of intersection.
What is anomalous about the two coordinate axes crossing at a single point?

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That is the point of using a toroidal surface, so coordinates are consistent.
The curved 2D cartesian plane cannot exist as the surface of a sphere.

>

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Smiles,

Tony

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- *Follow-Ups:*

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◇ *From:* Virgil

- *References:*

- ◆ [Re: infinity](#)
◇ *From:* Jonathan Hoyle
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◇ *From:* Tony Orlow
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◇ *From:* Virgil

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