

## Re: Probability question in an M/M/2/4 queue

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- *From:* Marcaias <[dnilbretniw@xxxxxxxxxx](mailto:dnilbretniw@xxxxxxxxxx)>
  - *Date:* Thu, 01 Mar 2007 06:02:48 GMT
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On 28 Feb 2007 19:17:48 -0800, [matt271829-news@xxxxxxxxxxxx](mailto:matt271829-news@xxxxxxxxxxxx) wrote:

On Feb 28, 10:04 pm, [matt271829-n...@xxxxxxxxxxxx](mailto:matt271829-n...@xxxxxxxxxxxx) wrote:

On Feb 28, 7:06 pm, "C...@xxxxxxx" <[C...@xxxxxxx](mailto:C...@xxxxxxx)> wrote:

On Feb 27, 10:18 pm, Marcaias <[dnilbret...@xxxxxxxxxx](mailto:dnilbret...@xxxxxxxxxx)> wrote:

Consider the following scenario:

A queue with two servers in which service times are exponentially distributed with mean  $1/m$ . They're both currently servicing packets, and in addition there are two packets waiting in the queue (P<sub>1</sub> will be the first to be served, P<sub>2</sub> second.)

What's the probability that P<sub>2</sub> will finish its service before P<sub>1</sub>? I have an answer, but is my reasoning okay?

There are two ways this can happen: (1) Server 1 can finish its job

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and get P<sub>2</sub> followed by Server 2 finishing its job and receiving P<sub>2</sub>, and then Server 2 can finish servicing P<sub>2</sub> before Server 1 finishes with P<sub>1</sub>. Or, (2) the same deal with Server 1 and 2 replaced.

Since both servers have exponentially distributed service times with the same mean, it's easy enough to show that there's a 50/50 chance that Server 1 will finish its original job before Server 2 does, and by the memoryless property of the exponential distribution it seems to me that the final answer should be  $(1/2)^3 + (1/2)^3 = 1/4$ , but this seems too easy.

Thanks,  
Mark

At the moment P<sub>2</sub> enters service there is a 50% chance that P<sub>1</sub> is still in service (because there is a 50% chance the other customer will leave before P<sub>1</sub> is finished). At this point there is a 50% chance that P<sub>2</sub> leaves before P<sub>1</sub>, so the overall probability is  $(1/2)*(1/2) = 1/4$ .

R.G. Vickson

I don't quite follow this, and in fact I suspect that a symmetry argument that takes no note of the actual distributions does not work. I worked through the problem again assuming a uniform distribution of service times (any uniform distribution)

Clarification: that's any uniform distribution over [0,b], not over [a,b].

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, rather than exponential, and I get the required probability equal to  $13/45$  which is patently not  $1/4$ . I suspect that it may be just a rather remarkable coincidence that the probability comes out to exactly  $1/4$  for an exponential distribution.

Another possibility (other than that I made an error) is that we are interpreting the question differently.

Some more musings...

This seems an interesting problem. Originally I did it like this:

1. Assume that the servers are continuously active processing incoming packets. (Each packet is processed by the first available server.)
2. Observe the situation at a random time, and find (of course) that both are active.
3. Calculate the probability that the second pending queued packet is finished processing before the first.

I have now written a program to simulate this, and in random trials the calculated probabilities of  $1/4$  for exponentially distributed service times and  $13/45$  for uniformly distributed service times are observed to a reasonably convincing degree of accuracy.

However, if I change the setup so that the servers are not continuously active, and packets arrive regularly on average more slowly than they are processed, and then I pick random observation times until I get a time when both servers are active, then I get a quite different answer, depending on the exact pattern of packet arrival. This is very obvious with the uniform distribution, but difficult to detect with the exponential.

Anyway, based on this experiment, it's possible that information about distribution of packet arrival times is required to accurately answer the question.

Or perhaps I am just making this vastly more complicated than it needs to be!

To clarify, both servers are continuously active. As soon as a server finishes processing a packet it receives another (assuming there's one waiting in the queue) and begins to process it.

The incoming flow was assumed to be Poisson-distributed (i.e. with exponentially distributed service times as well) but for the sake of this question that didn't matter.

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The question was indeed supposed to be very simple, but thanks for the additional information! Gave me something to think about.

Thanks,  
Mark

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