

## Re: Constructibility of $X \rightarrow X^2$ bijection

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- *From:* [i.am.a.whiz@xxxxxxxxxxxxxxxxxxxx](mailto:i.am.a.whiz@xxxxxxxxxxxxxxxxxxxx)
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Robert Israel brilliantly explained:

Without any information about  $X$  except that it is not finite, how could you explicitly specify any non-constant function on  $X$ ? You can't do it without some way of distinguishing members of  $X$  from each other.

I agree completely, except for the nitpick that "non-constant" isn't precisely correct here. Consider the mapping from the primitive element  $x$  to the ordered tuple  $\langle x, x \rangle$ . That isn't a constant function, nor even an identity mapping, yet is definable universally, whereby you state that definition first, and then it works for any set  $X$  whatsoever (to the set  $X \times X$ ).

I suspect it would require a nontrivial proof to establish that the only kinds of mappings you can define universally (from arbitrary domain set) are constant functions (but then you need a specific target element, which can't be in the original set at all for obvious reasons) and pseudo-identity mappings ( $x \rightarrow \langle x, x \rangle$  as above, and also  $x \rightarrow \langle \text{const}, x \rangle$  and  $x \rightarrow \langle x, \text{const} \rangle$  where  $\text{const}$  would be in some  $X$ 's but not other  $X$ 's), none of which are capable of covering the entire  $X \times X$  set even when  $\text{const}$  is in  $X$ .

Now if you modify the original premise to assume that the set  $X$  has been explicitly constructed, i.e. there's some grammar that enumerates exactly the elements of  $X$  (or a grammar that enumerates a larger set combined with a computable predicate which restricts the generated set down to the desired set), with the further premises that the grammar uses only a finite alphabet, and the alphabet is totally ordered, and only finite strings from the grammar are allowed, then I think we can write a formal definition of the mapping before the set  $X$  is known. We simply use the total order on the alphabet together with considerations of length and lexicographic order to produce a total ordering of all the ways that the grammar can generate anything, and when two different grammatical constructions can produce the same element of  $X$  we choose the earliest of them. That produces a canonical ordering of  $X$  per that particular grammar. Then use Cantor's usual zigzag rule

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to map  $X \rightarrow X \times X$  per that canonical ordering. But note, this definition is in terms of the particular ordered-grammar, not in terms of the set  $X$  per se. For exactly the same set  $X$ , two different grammars will yield the same set, which yields two different canonical orderings on  $X$ , hence two different Cantor-zigzag mappings. For example, simply swap the sequence of the first two characters in the alphabet. But even if we avoid that trivial counter-example by presuming a universal ordering for all possible characters in all possible grammars, still we might find two non-isomorphic grammars which happen to generate the same set  $X$ .

As to why I bother with grammars, consider the constructable subset of the real numbers. Consider a set-theoretic grammar whereby we can define specific Dedekind cuts (as sets of rational numbers) or Cauchy sequences (as mappings from positive integers to rational numbers). For example  $\{x : x^3 < 7\}$  defines the cube root of 7 as a Dedekind cut. Now that expression contains 13 characters, so in the length-lexicographic ordering it would come before  $\{x : x^5 < 29\}$  which contains 14 characters, but after the simple  $\{x : x < 5\}$  which contains only 11 characters. Now imagine a different grammar that didn't have the  $^$  operator, and instead required repeated multiplication for constant-exponent expressions, or some really complicated set-theoretic expression for variable exponents. That would force the cube root of 7 to be expressed in more than 14 characters, changing the ordering of the expressions, thus changing the Cantor-zigzag mapping. Note that the set  $X$  does not contain these character expressions, but instead contains the \*numbers\* defined by these expressions. So there's a counterexample where exactly the same set  $X$  of constructable real numbers is generated by two different grammars yielding two different orderings on  $X$  hence two different Cantor-zigzag mappings from  $X$  to  $X \times X$ .

Now I have a question: Is it possible to assign a total ordering on all grammars, and thereby pick the canonical grammar for generating the constructable real numbers? I think this would require we know a canonical ordering for the union of all characters that can ever appear in any such grammar, but with that caveat taken for granted I think it could work. If so, then at least for constructable per finite grammar (hence countable) infinite sets we may have a universal way to define the desired mapping.

But the full question asked by the OP, no way, per your explanation.