

Re: resolve to perpendicular components, because they are independent

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Source: <http://sci.tech-archive.net/Archive/sci.physics/2006-01/msg02343.html>

- *From:* "Ken S. Tucker" <dynamics@xxxxxxxxxxxxx>
 - *Date:* 21 Jan 2006 11:29:46 -0800
-

FrediFizzx wrote:

> "Ken S. Tucker" <dynamics@xxxxxxxxxxxxx> wrote in message
> news:1137804799.742330.45120@xx
> |
> | FrediFizzx wrote:
> |> "Ken S. Tucker" <dynamics@xxxxxxxxxxxxx> wrote in message
> |> news:1137800854.404588.75250@xx
> |> |
> |> | Timo Nieminen wrote:
> |> |> On Fri, 20 Jan 2006, Ken S. Tucker wrote:
> |> |>
> |> |>> I find nonorthogonal axes easier than orthogonal,
> |> |>
> |> |> Then you must be some kind of bizarre freak of nature!!!
> |> |
> |> | Not really, as in Chess, solving problems in mathematical
> |> | physics consists of keeping your options open, to be
> |> | closed by physical principle, and certainly not by an aprior
> |> | preceived convenience. It's well known "orthogonality" is
> |> | at best an approximation in a g-field, but Reimann and his
> |> | "gang" evolved quite a nice "tensor" analysis notation that
> |> | is easier to use than clunky "ijk" unit vectors.
> |> |
> |> |>> indeed a Curl
> |> |>> becomes $A_{u,v} - A_{v,u}$ ($= \partial_u A_v - \partial_v A_u$), because
> |> |>> manipulating equations in tensors is streamlined by notation.
> |> |>
> |> |> Can't you just do that with orthogonal metrics too? (Mixing
> |> | covariant and
> |> |> contravariant is just a naughty little trick to hide the metric
> |> |> tensor!)
> |> |
> |> | If your intrinsic dimensionality differs from an integer, i.e
> |> | let $n = \text{intrinsic dimensionality} = 2.9$, then how the heck do
> |> | you expect to squeeze 3 orthogonals into that?
> |> |
> |> |> Hmm... I wonder if that would apply to what Lisa Randall is calling

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> | > "Warped Passages"?
> |
> | LOL, ok, how about a link, Randall is super-pop, so
> | I know you're not jokin...
>
> "Discretizing Gravity in Warped Spacetime"
> <http://www.arxiv.org/abs/hep-th/0507102>
>
> I haven't read this yet but maybe it has something. I was mainly
> referring to something she was saying in her new book (did you get it
> yet? ;-). I didn't make the connection at the time I was reading it
> until you brought this up (forgot what you call it) again.
> FrediFizzx

Here's an interesting quicky...

http://en.wikipedia.org/wiki/Fractional_calculus

that demo's a departure from our usual "integer" thinking, we commonly apply to both calculus and so to dimensionality.

Recall that when we integrate a line like "x" by

$$\int x \, dx = x^2/2 == \text{area}$$

we go from 1D "x" to 2D "x^2" , but what the link above shows is that integration (and differentiation) can be a continuous thing, and so can dimensionality.

Is that where we're going?

Ken

.

• **Follow-Ups:**

- ◆ **Re: resolve to perpendicular components, because they are independent**
◇ From: FrediFizzx

• **References:**

- ◆ **resolve to perpendicular components, because they are independent**
◇ From: kenneth . bull
- ◆ **Re: resolve to perpendicular components, because they are independent**
◇ From: Ken S. Tucker
- ◆ **Re: resolve to perpendicular components, because they are independent**
◇ From: mmeron
- ◆ **Re: resolve to perpendicular components, because they are independent**
◇ From: Ken S. Tucker
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◇ From: Timo Nieminen

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