

Re: How to build a quantum computer and time machine.

Re: How to build a quantum computer and time machine.

Source: <http://sci.tech-archive.net/Archive/sci.physics/2008-04/msg00748.html>

- *From:* Uncle Al <UncleAl0@xxxxxxxxxxxxxx>
 - *Date:* Tue, 08 Apr 2008 08:06:30 -0700
-

reactor1967@xxxxxxxxxx wrote:
[snip crap]

First, we need a math system to store information say in a number no bigger or smaller than five digits. We take a piece of information. Run it through some math equations, and get a five digit number.

What base, moron? A gram of water contains 3.34×10^{22} molecules. Describe the number of unique binary interactions in your five digit number, said number containing 2.02×10^{28} , $N(N-1)/2$.

Hey shithead, do you know the difference between a characteristic and a mantissa? Do you know the difference between 6 and 6. you hopeless blot of nose jelly?

We take another piece of information with our current five digit number and run them thru the math equations to get a new five digit number.

Oooh! EQUATIONS! Why equations, numbnuts?

We can do this for as long as their is information to store forever and ever always getting five digit numbers.

[snip crap]

"their"?

Show us how a 250K PKZIP file can be reduced to five digits. Hey schmuck – show us how to take a hash code and get back the original file.

On the number system i,ve been working on this for a long long time.

Re: How to build a quantum computer and time machine.

Re: How to build a quantum computer and time machine.

Five digits? A long time?

As I said this is interfaced to a desktop computer or laptop because we have a quantum cpu but no motherboard. Thats ok. With a driver, a program, and the other computers resources like the monitor, sound card ect.... we can make a fully functional quantum computer.

Quantum computer with a sound card. Priceless. What is the sound of the largest prime nubmer?

--

Uncle Al

<http://www.mazepath.com/uncleal/>

(Toxic URL! Unsafe for children and most mammals)

<http://www.mazepath.com/uncleal/lajos.htm#a2>

.