

Bell shaped random number generation

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Hello,

I need to write a computer program in which I need to get random numbers in a range, that follow an approximation of a bell curve. I tell the program that the average is say 20 and also say that most of values lie between 15 & 25.

The range of the values is between 0,100. I have been suggested that I would need to look at beta distribution to generate such numbers but I could not figure out how to do it.

I would be thankful to you if anyone can provide any further input in this regard

Thanks
Harish